

# TEAM RELAY

## TYPING CHALLENGE



INTERSTENO LIVERPOOL 2026



### *Regulations*



4-PERSON NATIONAL  
TEAMS



2:30 MINUTES EACH



ONE SHARED LAPTOP

**MONDAY, JULY 27, 2026 • LIVERPOOL, UK**

**REGISTER YOUR TEAM:  
[www.intersteno2026.org](http://www.intersteno2026.org)**

# TEAM RELAY TYPING CHALLENGE LIVERPOOL 2026 – REGULATIONS

## Article 1 - Kind of challenge

The challenge consists of a team relay transcription of a continuous text from paper performed by a team of four competitors. All competitors must hold the nationality of the country they compete for. The text is provided in the mother tongue of the competitors.

Each team member is an officially registered participant in the current Intersteno congress.

Each team member types for 2 minutes and 30 seconds, after which a sound signal indicates the end of their typing period. The next team member must take over within 10 seconds.

Teams may consist of either four competitors or, exceptionally, three competitors.

If a team consists of three competitors, each competitor types only once, and the total competition time for that team is limited to 7 minutes and 30 seconds. No competitor may type more than once, and no adjustment or weighting of results shall be applied for teams with three competitors.

The total duration of the competition is 10 minutes (4 x 2.5 minutes) for four-member teams and 7 minutes and 30 seconds for three-member teams.

Competitors shall:

- type consecutively in the same document;
- continue typing exactly from the position where the previous team member stopped.

The competition text is provided on paper. Competitors may position and arrange the paper text freely according to their own preferences for transcription.

The competition file is provided digitally via a shared document platform such as Google Docs, made available by the Competition Leader.

All teams work on the same continuous text. No prior division of the text is provided.

For countries with multiple official languages, teams may use more than one language version of the competition text. In such cases, competitors may divide their participation between the official language versions as determined by the team. All parts shall be written in the same document, separated by page breaks, and each language version shall be provided on separate paper sets.

The order of team members must be declared before the start of the competition and may not be changed.

After the final signal, competitors must immediately stop typing, leave the workstation, and may not make any further corrections.

## Article 2 - Conduct of the challenge

### 2.1 Signals and timing

A sound signal marks:

- the start of the competition,
- each change of competitor (every 2 minutes and 30 seconds),
- the end of the competition.

Competitors are allowed to finish the current word after each change signal.

The transition between competitors must not exceed 10 seconds. This transition time is included in the typing time of the next competitor.

During their own typing period, competitors may:

- correct their own errors;
- adjust their working position;
- change keyboard, seating position, or other equipment.

Competitors are not allowed to:

- correct errors made by previous team members,
- move the cursor backwards in the text of the previous team member.

### 2.2 Equipment and technology

All competitors must use the same computer. Personal keyboards and accessories are allowed.

Competitors may use regular keyboards, chord keyboards or voice writing tools in respeaking mode. Each team must use at least three regular keyboards; only one alternative tool is permitted per team.

### 2.3 Audience and broadcasting

All competition documents may be displayed in real time on a screen or projector for monitoring and audience purposes.

Spectators may attend the challenge in the competition room only in designated viewing areas. They must remain at a sufficient distance from competitors and must not disturb, approach, or communicate with them during the competition.

The challenge may be photographed, recorded, live streamed, and publicly broadcast on Intersteno social media channels and other digital platforms. By participating in the competition, all competitors give their consent to such recording, live transmission, and public online publication of audio and visual material.

## Article 3 - Evaluation

The result is based on the total number of characters with spaces produced by the team.

From the total number of characters, 50 penalty points will be deducted for each of the following errors:

- missing, additional or modified characters (maximum one error per word is counted except in long words where more than 10 correct characters are between two errors);
- transposition of two characters or two words;
- missing or additional words or word groups;
- extra spacing (e.g. additional paragraph created by pressing Enter/Return);
- repeated errors are counted a maximum of 5 times.

Errors in the final ten characters are not counted. Counting ends with the last correct character.

The final result is expressed as the net number of characters.

## Article 4 - Ranking and titles

Results are ranked based on the net number of characters achieved by each team.

- 1st place – first ranked team
- 2nd place – second ranked team
- 3rd place – third ranked team

The first three teams receive cups.